

„In a Young World of Resplendent Glitter“

„In a Young World of Resplendent Glitter“ is a virtual reality narration that embodies a desire for origin, in a world that keeps alienating us from nature as the primal place of spiritual balance. It is not meant to be a critique on modern life rather a fictional approach to the contemporary state of mind. The concept of wild life, rainforests, palm trees, and lonesome beaches all trigger an association to inner peace and relaxation; a place to recover from the hectic modern lifestyle. These conceptions are not really applicable and rather work as a mind experiment, which is where I see the new abode for wild nature. A virtual place hovering next to our modern lives.

This virtual reality piece resembles the 5th chapter of an ongoing story which I started in 2013 with „Falling for the Matuhi“. In this story an artificial bird species with telepathic capabilities gets exploited by mankind as a communication device akin to the internet. The birds are born into a world dominated by technology and have never experienced life in the wild. In search of refuge, the Matuhi create an imaginary forest based on information it gathers about the natural habitats of birds. The Matuhi, as pure children of technology start to fantasize about a hypothetical paradise situated in the past which lead them to create a new version of nature as a parallel dimension.

12min, virtual reality, 2018

Director: Simon Speiser

Music: Negroma and Mobilegirl

Voices: Billy Bultheel, Lyra Pramuk, Luzie Meyer

Editor: Clare Molloy

Software architect: Marcel Karnapke